Internal Pattern Matching in Small Space and Applications

Gabriel Bathie

with Panagiotis Charalampopoulos and Tatiana Starikovskaya

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Circular Pattern Matching (CPM)

Goal: find in T all occurrences of **rotations** of P.

$$\mathsf{P} = \mathsf{abcde} \ \rightarrow \begin{cases} \mathsf{rot}^1(P) = \mathsf{bcdea} \\ \mathsf{rot}^2(P) = \mathsf{cdeab} \end{cases} \qquad \mathsf{T} = \mathsf{becdeabaefgbcdeac} \end{cases}$$

 \rightarrow Algorithms for CPM?

Related problem: Long(est) Common Substring (LCS)

Reduction to LCS

Occurrences of rotations of P in T are **exactly** the common substrings of length m = |P| of P^2 and T.

 $P \cdot P = abcdeabcde$ T = becdeabaefg...

About Longest Common Substring (LCS)

- LCS: can be solved in O(n) time and space using suffix trees [Wei73],
- [KSV14]: read-only algorithm with space O(s) and time $O(n^2/s)$,
- $\Omega(n)$ space lower bound in streaming,
- [MRRS21]: semi-streaming algorithm with space O(1) and time $O(n^2)$,
 - Semi-streaming: Read-only access to P, streaming access to T.
- No known algorithm with $T \cdot S = n^{2-o(1)}$.

Q[°]: Can we extend the trade-off of [KSV14] to semi-streaming?

Our Results

Semi-streaming algorithm for LCS / CPM with space $\tilde{O}(s)$ and time $\tilde{O}(n^2/s)$ for $\sqrt{n} \leq s \leq n$.

Here, n = |P| and |T| = O(n).

Why $s \ge \sqrt{n}$? "long" vs "short" common substrings. Two algorithms in time $\tilde{O}(n^2/s)$:

- space O(s) for length $\leq s$
- space O(n/s) for length $\geq s$,

 $\Rightarrow s \ge \sqrt{n}$ to have $T \cdot S = O(n^2)$.

Short common substrings

Find common substrings of length $\ell \leq s$ in O(s) space and $O(n^2/s)$ time:

• Cover T with blocks of length 2s, overlapping by s-1 letters,



- for each block B, build its suffix tree: O(s) space,
- Run P through the suffix tree to find LCS: O(n) time,
- there are O(n/s) such blocks: $O(n^2/s)$ time in total.

Analysis: each substring of length $\ell \leq s$ is contained in exactly one block.

Long commong substrings: Internal Pattern Matching

Internal Pattern Matching (IPM)

Given i, j and a letter a, return an occurrence of $T[i..j] \cdot a$ in T, if any.

 \rightarrow Data structure problem

Main Result

Data structure for IPM using O(n/s) space and $\tilde{O}(1)$ time per query, restricted to queries with $j - i \ge s$.

- Uses s-partioning sets of Kosolobov and Sivukhin [KS24] to find O(n/s) "good" positions,
- Build forward and reverse sparse suffix tree for these positions,
- Reduce queries to 2D-range emptiness.

From IPM to LCS in semi-streaming

Algorithm: Maintain the longest suffix S of the current window T[..i] that is a substring of P.



When receiving a = T[i+1], use IPM queries to find if $S \cdot a$ occurs in P.

- If yes, we have a new longest suffix.
- Otherwise, use binary search to find the longest suffix S' of S that occurs in P.

Only works for $|S| \ge s$.

 \rightarrow start when the other algorithm find a common substring of length s

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Summary

- Circular pattern matching: closely related to LCS.
- LCS: Solved using Internal Pattern Matching.

Main Result

Data structure for $\geq s$ -IPM using O(n/s) space and $\tilde{O}(1)$ time per query.

Applications

LCS and CPM in semi-streaming using O(s) space and $\tilde{O}(n^2/s)$ time for $s \ge \sqrt{n}$.

Open problem: No known reduction from LCS to CPM. Can we solve CPM faster than $T \cdot S = n^2$?

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